

Mission:

8. First, Next, Last

ORGANIZATION:

Music: 3.First, Next, Last

Material: Flashcards with pictures of

story

Book: *Dance Away* by George Shannon;

The Runaway Bunny by Margaret Wise

Brown; *Ready, Get Set, Go!* by Stan &

Jan Berenstain; *We Are Going On A Bear Hunt* by

Michael Rosen; *A Fly Went By* by Mike McClintock

Set up: Scattered or in a row.



Read a book that has a sequence of actions. Have printed flashcards with pictures of the story that are in groups of three, in a random order. Children put the three actions in order by saying what goes first, next, and last. For example, using “The Runaway Bunny” book, the bunny wants to become a fish (first), a rock (next), and a bird (last). Next, children identify moves that relate to the pictures, such as shake body (fish) balance on one foot (rock) and run (bird). When the music starts, children listen to the song and switch between the first, next, and last move based on the music in the song (that has three different sounds that are repeated). The activity continues with the teacher showing three new cards that need to be put in order and played with the music.

VARIATIONS:

Have three hula hoops in a row and ask the children to place the flashcards with the pictures of the story in the right order, with one card next to each

hoop. Then, children take turns and jump in each hoop by listening to the music based on the first, next, last segment. The first child then goes to the end of line and another child starts. This is a good modification for a small group activity.

EXTRA TIPS:

Have 2-3 children in each set of hoops to avoid long waiting time. For the easier version of the activity, start with only one move and switch from one hoop to the other based on the music.

First, Next, Last

CHOOOSE:

Ask the children to identify the moves they want to use for each sound.



ASSESS:

Development and Learning Objectives:

- TSG 22 - Compares/measures
- Early Learning Standard 12.1 - Comparison and Number, Benchmark 3
Physical:
- TSG 5c - Jumps, Hops
- Early Learning Standard 8.2 - Large Motor Development, Benchmark 1

RELATE:

Group the children based on the color of their shirt so that they will be grouped with different children often.

ENERGIZE THE BRAIN
(EF):

The activity practices all of the executive function skills, by remembering the order of the story, showing self-control based on the lyrics of the song and switching between different moves. To add challenge, once children have learned the game, switch the rule and ask them to start from the last to the first part of the story.