

Mission:

53. Magic Key

ORGANIZATION:

Music: N/A

Materials: None necessary;

However, you can copy the key pattern onto poster board, then cover it with aluminum foil to create your own “magic key”

Books: *Animals* by Eric Carle

Set up: No particular set-up required; however, children will need enough room to move freely to their next activity.



This simple activity requires a “magic key” (tangible or imaginary). As children prepare to leave the activity, you use your magic key to wind up the child and turn them into something (one) else that requires them to move in a certain way to the next activity. For example, a bunny who jumps to the next activity, a horse who gallops to the next activity, an elephant who stomps to the next activity, a snake who slithers to the next activity, and so on.

VARIATIONS:

Instead of turning children into animals, you might turn them into various roles, i.e., an astronaut who

blasts off into space, or an airline pilot who flies to the next activity, and so on.

EXTRA
TIPS:

Children enjoy having a “real” magic key.

